

## ABSTRACT OF THE DISCLOSURE

A method of directly reading addresses from flash memory using an object tracking table is described. Some applications such as K-Java typically require their data to be stored contiguous in memory. In order to achieve contiguous memory space, free memory is compressed during reclaim. The data compression may alter the address locations within the application files. The object tracking table helps enable direct flash access to modify and update flash object data.

103020-8590660